



# Matchups

## Kirin Combo Sideboard Guide

4 Celestial Kirin	<i>CK</i>
4 Ugin's Conjurant	<i>UC</i>
4 Giver of Runes	<i>GoR</i>
4 Noble Hierarch	<i>NH</i>
3 Thalia, Guardian of Thraben	<i>TGoT</i>
4 Ranger-Captain of Eos	<i>RCoE</i>
4 Skyclave Apparition	<i>SA</i>
1 Solitude	<i>So</i>
2 Oust	<i>Ou</i>
1 Prismatic Ending	<i>PE</i>
4 Eladamri's Call	<i>EC</i>
4 Aether Vial	<i>AV</i>
4 Flagstones of Trokair	
1 Branchloft Pathway	
1 Horizon Canopy	
4 Windswept Heath	
2 Marsh Flats	
3 Temple Garden	
2 Hallowed Fountain	
3 Plains	
1 Forest	

## Sideboard:

1 Kataki, War's Wage	<i>KWW</i>
3 Lavinia, Azorius Renegade	<i>LAR</i>
2 Phyrexian Revoker	<i>PR</i>
2 Rest in Peace	<i>RiP</i>
2 Sanctifier en-Vec	<i>SeV</i>
2 Brutal Cathar	<i>BC</i>
1 Knight of Autumn	<i>KoA</i>
2 Sanctum Prelate	<i>SP</i>

**Affinity** +1 KWW, +1 PR, +2 BC, +1 KoA, -3 TGoT, -2 RCoE

**Amulet Titan** +2 BC, +1 KoA, -3 GoR

**Blink (4c)** +3 LAR, +2 PR, -2 Ou, -1 PE, -1 NH, -1 SA

**BR Rock** +2 RiP, +2 SeV, +2 SP, +2 BC (on the play), -4 AV, -2 EC, -2 Ou (on the play)

**BTL Scapeshift** +2 LAR, +1 PR, -1 AV, -2 Ou

**Burn** +2 SeV, +2 SP, +1 KoA, +1-2 BC, -4 EC, -2 RCoE, -0-1 UC

**Charbelcher** +3 LAR, +2 PR, +2 SP, +1-2 SeV, -4 AV, -2 Ou, -1 PE, -1 So, -0-1 SA

**Control (UWx)** +2 LAR, +2 PR, +2 SP, -2 Ou, -1 PE, -1 So, -2 SA

**Control (UBx)** +2 RiP, +2 PR, +2 SP, -2 Ou, -1 PE, -1 So, -1 SA

**Control (Blue Moon)** +2 RiP, +2 SeV, +2 SP, +1-2 BC, -2 Ou, -1 PE, -1 UC, -3-4 SA

**Control (Jeskai Lotus Field)** +3 LAR, +2 PR, +2 SP, -2 Ou, -1 PE, -1 So, -1 NH, -2 SA

**Death & Taxes** +2 BC, +2 PR, +1 KoA, +2 LAR (if they play Solitude), -3 TGoT, -2 RCoE, -2 Ou (if bringing in LAR)

**Death's Shadow (Grixis)** +2 RiP, +2 SeV, +2 SP, +0-2 BC, -4 AV, -2-4 EC

**Domain Zoo** +2 BC, +1 KoA, -3 TGoT

**Dredge** +2 RiP, +2 SeV, +2 BC, -4 AV, -2 RCoE

**Hammertime** +2 PR, +1 KWW, +1 KoA, +2 BC, +0-2 SP, -1-2 AV, -1-2 GoR, -3 TGoT, -1 RCoE

**Heliod** +2 PR, +2 SP, +1 BC, -3 TGoT, -2 RCoE

**Humans** +2 BC, +1 KoA, +0-1 PR, -3 TGoT, -0-2 RCoE

**Jund Saga** +2 RiP, +2 SeV, +2 SP, +2 PR, -4 AV, -2 EC, -2 Ou

**Kitchen (GB)** +2 RiP, +2 SeV, +2 PR, +1 KWW, +1 KoA, -4 AV, -2 Ou, -1 So

**Kitchen (UB)** +2 RiP, +2 SeV, +2 PR, +1 KWW, +1 KoA, -4 AV, -2 Ou, -1 So

**Kitchen (Reanimator)** +2 RiP, +2 SeV, +2 BC, -4 AV, -2 SA

**Lantern Control** +2 PR, +1 KWW, +2 SP, +1 KoA, +1 BC, -4 AV, -2 Ou, -1 So

**Living End** +2 RiP, +3 LAR, +2 SP, -2 Ou, -1 PE, -4 SA

**Mill** +2 RiP, +2 SP, +2 LAR, -3 EC, -2 Ou, -1 So

**Mono R Midrange** +2 SeV, +2 PR, +2 SP, -2 Ou, -2 EC, -2 RCoE

**Murktide** +2 RiP, +2 SeV, +2 BC, +2 SP, -4 EC, -4 SA

**Ponza** +2 RiP, +2 SeV, +2 PR, +2 LAR, +0-2 BC, -1 NH, -3 TGoT, -2 RCoE, -2-4 EC

**Phoenix** +2 RiP, +2 SeV, +2 SP, -2 NH, -2 Ou, -1 PE, -1 RCoE

**Prowess** +2 SeV, +2 SP, +2 BC, +0-1 KoA, -4 EC, -2 RCoE, -0-1 NH

**Reanimator** +2 RiP, +2 SeV, +1 PR, +2 BC, +2 SP, -4 AV, -1 PE, -4 SA

**Reanimator (Flicker)** +2 RiP, +2 SeV, +3 LAR, +2 BC, +2 SP, -4 AV, -1 PE, -4 SA, -2 RCoE

**Rhinos (Temur)** +3 LAR, +2 SP, +2 BC, -2 Ou, -4 SA, -1 So

**Rhinos (4c)** +3 LAR, +2 SP, +2 BC, -2 Ou, -1 PE, -3 SA, -1 So

**Stoneblade (UW)** +2 LAR, +2 PR, +1 BC, -2 Ou, -1 EC, -1 SA, -1 UC

**Stoneblade (Bant)** +2 PR, +2 BC, -1 AV, -1-2 TGoT, -1 RCoE, -0-1 PE

**Stoneblade (Jeskai)** +2 PR, +2 BC, +2 SP, -2 AV, -2 EC, -2 RCoE

**Stoneblade (BWx)** +3 LAR, +2 BC, -4 AV, -1 PE

**Tron (Mono Green)** +3 LAR, +2 PR, +1-2 BC, -2 Ou, -1 PE, -2 GoR, -1-2 SA

**Tron (Eldrazi)** +1 PR, +2 BC, +0-1 KoA, -1 PE, -2-3 TGoT

**Yawgmoth** +2 RiP, +2 SeV, +2 PR, +2 BC, -1 AV, -1 GoR, -3 TGoT, -2 RCoE

*Alternate plan:* +2 RiP, +2 SeV, +2 PR, +2 BC, -3 CK, -3 UC, -2 TGoT